Maksym Portianoi

Software engineer

About me

I am a software engineer with a passion for UX and a grain of curiosity. Specialized in front-end development, I bring a creative and detail-oriented approach to improving user experience. When not coding, I indulge in outdoor activities, board games, and music.

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Toronto, ON

Experience

Software engineer @ Kong

January 2023 - Present, Remote

As a dedicated software engineer at Kong, I have taken on significant responsibilities and demonstrated leadership in key projects. Here are some highlights of my contributions:

· **Led design system project:** spearheaded the development and implementation of Kong's new design system, focusing on the comprehensive Kongponents (Kong's open-source UI components library) reskin. This role involved enhancing developer experience, improving E2E test reliability, and ensuring seamless design-to-engineering transitions by aligning Kongponents with Figma components
· **Project ownership and leadership:** acted as the main front-end engineer for the Cloud Gateways feature, implemented the MVP flow for configuring cloud clusters in Konnect. Demonstrated strong leadership and project management skills, delivering high-quality work showcased in API Summit demo
· **Subject-matter expertise:** established myself as the go-to expert on Kongponents, design system-related questions, and CSS. Successfully handled Kongponents reskin, adoption across all Konnect microfrontends and collaborated with multiple teams to address related issues and improvements
· **Proactive problem solver:** consistently identified and executed improvement opportunities, supported team members, and fulfilled on-call engineering duties effectively

Software developer @ Altus Assessments

November 2021 - December 2022, Remote

At Acuity Insights, I contributed to both front-end and back-end development with a focus on system optimization and codebase improvement. Key accomplishments include:

· Spearheaded the improvement of system monitoring, conducting in-depth metric analysis during various load conditions to implement alert systems. This allowed the team to transition from an active monitoring model to an on-call system during high-demand hours
· Helped refactor our code from Node.js to TypeScript, making it easier for the team to maintain and improve the codebase
· Served as a reliable team player, frequently collaborating on cross-functional initiatives and fostering a culture of knowledge-sharing within the engineering team
· Aided in fixing urgent issues, contributing to stable system performance during busy times

Software engineer @ The Rumie Initiative

May 2019 - November 2021, Toronto

As a part of the Rumie development team I was involved in several projects. My key accomplishments include:

· Creating analytics section of a web application using CubeJs and ExpressJs and seamlessly integrating the solution in existing VueJs front-end
· Delivering front-end portion for internal staff portal (REST API-driven Nuxt VueJs application)
· Rapid ground-up development of a complex platform for real-time collaborative creation of unique learning experiences (Nuxt VueJs and Firebase application)

Education

Interactive Media Design, Fanshawe College

January 2018 - April 2019, London ON

Computer Science, Sumy State University

September 2015 - June 2019, Sumy, Ukraine